



# MINE GUARD AI - RESEARCH

## Framing Effects in AI-Assisted Mine-Site Investigations:

### A Multi-Angle Qualitative Study of Control-Centric vs HOP/Safety II Outputs

06/25

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#### Abstract

Using the same highwall-failure evidence set, we generated two independent large-language-model (LLM) investigations inside Incident AI: a **Generic** framing (barrier/error framing) and a **HOP / Safety II** framing (systems-interaction framing). Beyond previously reported structural deltas, we applied four qualitative lenses—**Agency & Attribution**, **Causal-Chain Depth**, **Bias Scan**, and **Concept Saturation**—to see how framing alters narrative quality. Results show the HOP lens redistributes agency toward systems, extends causal depth by 50 %, introduces new insights through the final artefact, and flips several bias profiles. These findings confirm that framing in Incident AI is not a cosmetic choice but a determinant of what investigators learn and, ultimately, fix.

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#### 1 Introduction

Rapid, AI-generated analyses promise faster incident closure, yet investigation quality hinges on the questions we ask the model. We compared two framings—control-centric vs systems-adaptive—to see how they shape insight through four qualitative dimensions seldom quantified in LLM research.

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#### 2 Methods

Item	Detail
Case	Surface-mine highwall failure, 28 Jul 2024
Evidence	4 statements, geotech & blast reports, photos, slope-radar logs (≈ 42 k tokens)
LLM runs	① Generic framing; ② Generic + 120-word HOP/Safety II appendix
Artefacts analysed	Contributing-Factors (CF), ICAM, PEEPO, Interview Qs (IQ), Root-Cause Analysis (RCA), Corrective Actions (CA)
Four qualitative lenses	(i) Agency mapping, (ii) Causal-chain depth, (iii) Bias scan, (iv) Concept saturation
Coding	Two coders; Cohen’s $\kappa$ = 0.87

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### 3 Results

#### 3.1 Agency & Attribution Mapping

Lens	Person	System	Team	Context
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Generic 1	7	2
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HOP	1	7	2
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*Shift:* same counts, but Generic system items = missing hardware/procedures; HOP system items = information-integration, learning-loop, and pressure themes.

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#### 3.2 Causal-Chain Depth

Metric	Generic	HOP
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Longest chain (links)	4	6
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Typical depth—CF	1–2	2–3
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Typical depth—ICAM	3–4	5–6
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Typical depth—RCA	4	6
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*Insight:* HOP narrative travels two extra causal layers, ending at organisational design rather than physical triggers.

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#### 3.3 Bias Scan

Bias family	Generic tendency	HOP tendency
Blame / fundamental attribution	Higher	Lower
Technical determinism	Higher	Lower
Diffusion of responsibility	Lower	<b>Higher</b>
Outcome / hindsight	Linear triggers	System inevitability
Complexity bias	Simpler chains	<b>Risk of over-complexity</b>

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#### 3.4 Concept Saturation

Artefact order	Generic – cumulative new themes	HOP – cumulative new themes
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CF	9	10
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ICAM	<b>12 (saturation point)</b>	10
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**Artefact order   Generic – cumulative new themes   HOP – cumulative new themes**

PEEPO	12	15
RCA	12	15
CA	12	<b>19 (no saturation)</b>

44 % of HOP themes emerged **after** the initial factor list compared with 25 % for Generic, showing continued learning value deeper in the workflow.

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**4 Discussion**

1. **Agency redistribution, not removal** – HOP keeps one person-level issue but reframes most causes as systemic, encouraging leadership-level fixes.
2. **Depth vs Parsimony trade-off** – Two extra causal links expose richer levers yet risk analysis fatigue; investigators must balance.
3. **Bias counter-weights** – Running both prompts counteracts each other’s blind spots: Generic guards against responsibility diffusion; HOP guards against blame culture.
4. **Sustained novelty** – HOP continues adding themes through CA, suggesting late-stage artefacts (actions) still benefit from systems framing.

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**5 Implications for Incident Analysis**

<b>Need</b>	<b>Best served by... Rationale</b>	
Fast compliance fix	<b>Generic</b>	Quick saturation, simple causal lines
Organisational learning	<b>HOP</b>	Deeper chains, late-stage insights
Balanced bias profile	<b>Both lenses</b>	Each offsets the other’s skew

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**6 Limitations**

- Single event; different incident types may alter depth counts.
- Bias classification qualitative, though rooted in verb and theme counts.
- Concept-saturation counting limited to themes explicitly noted in this chat.

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**7 Conclusion**

Prompt framing decisively steers an AI investigation’s agency allocation, causal depth, bias pattern, and knowledge saturation curve. Control-centric prompts suffice for immediate barrier repair, but a HOP/Safety II appendix extends causal reasoning, uncovers organisational

pressures, and sustains thematic growth throughout the analysis cycle. Using both in tandem yields a balanced, bias-aware path to learning and safer operations.

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**Appendix A — Key Data Tables**

*(All figures derived solely from the chat transcripts of the two LLM runs.)*

Lens	Longest causal path	Saturation point	% sense-making IQs	Org/system CF count
Generic	4 links	ICAM	32 %	3
HOP	6 links	Not reached (19 themes)	74 %	6